

# JAOO Workshop: Building your first iPhone Application

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This morning I've had the immense pleasure of guiding many students in Århus, Denmark, in taking their first steps with iOS, the iPhone, Xcode and Interface Builder. This event was part of the workshops proposed during the JAOO conference<sup>1</sup>, and which target a very wide range of topics.

I've published the slides of my presentation in my SlideShare account<sup>2</sup>; you can also download the projects we created together<sup>3</sup> during this event.

## **Build your first iPhone app<sup>4</sup>**

View more presentations<sup>5</sup> from Adrian Kosmaczewski<sup>6</sup>.

As a followup, I recommend those interested in continuing their path towards creating iOS application to read this article appeared today in Mobile Orchard<sup>7</sup>.

I hope all the participants enjoyed the event and I look forward to see your apps in the App Store soon!

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<sup>1</sup><http://jaoo.dk/aarhus-2010/>

<sup>2</sup><http://www.slideshare.net/akosma>

<sup>3</sup>Projects.zip

<sup>4</sup><http://www.slideshare.net/akosma/build-your-first-iphone-app>

<sup>5</sup><http://www.slideshare.net/>

<sup>6</sup><http://www.slideshare.net/akosma>

<sup>7</sup><http://mobileorchard.com/how-to-make-iphone-apps-part-1-xcode-suite-and-objective-c-3/>